



2018 Mason Chess Fest

Summer Camp and Tournament

Who?

Anyone who will be in grades 1 through 8 in 2018-19
EVERYONE WELCOME – *not restricted to any particular school district*

What?

Monday through Wednesday: six three-day classes for campers to choose from (*See other side for descriptions. A rating range is suggested for intermediate and advanced classes, but players should use their best judgment.*)

- Beginner classes designed for brand new and novice players
- Intermediate and advanced classes designed to challenge more experienced players and help them to elevate their game
- Each class limited to approximately 12 participants
- Teachers include Expert-level players/teachers Jon Applebee and Justin Storn; coaches/teachers Keith Brackenridge and Alan Hodge; and members of the Mason High School chess team
- Every camper who completes a class earns a participation medal

Thursday: tournament

- Beginner, intermediate and advanced sections; campers play only those in their own section
- Four rounds, half-hour games, everyone plays four games – trophies to top five finishers in each section and anyone else scoring 3.0
- Tournament included in camp fee; non-campers may enter the Thursday tournament only (*A limited number of places are reserved for tournament-only entries. Campers will have priority for the remaining tournament places.*)

When?

August 6–9, 2018 (Monday through Thursday)
9:00 am to noon each day

Where?

Heritage Presbyterian Church
6546 Mason-Montgomery Road, Mason, OH 45040
(*Just across Tylersville Road from Mason Middle School*)

How much?

Chess camp, including tournament: \$80 per person
(*Camp fee includes a snack on Monday through Wednesday*)
Tournament only: \$20 per person



Complete information and registration at www.chesscincinnati.com/fest.
Questions? Send email to info@chesscincinnati.com or call/text Alan Hodge at 513-600-9915

2018 MASON CHESS FEST CLASS DESCRIPTIONS

<p>Beginner 1 Mason Chess Team members <i>For those who are new to chess</i></p>	<p>Start Here: If you are just starting to learn the game of chess, this class is for you. It will cover all the rules of the game, different ways a game can end, and all the fundamental knowledge that you will need to play a proper game. Whether you have never played before, or have played a little bit but aren't quite sure of all the rules, your road to chess success starts here.</p>
<p>Beginner 2 Mason Chess Team members <i>For those ready to move beyond the rules</i></p>	<p>Moving Up: If you already know the rules of the game and are ready to explore basic techniques of good play, then you are ready to move up to this class. Here you will learn about hanging pieces, safe squares, protecting pieces, defenses to check, the arithmetic of attacking and defending, smart opening play, and fundamental checkmating techniques. The class will also cover the essential rules of tournament chess.</p>
<p>Intermediate 1 Keith Brackenridge <i>For those who know basic techniques (ratings 400–700)</i></p>	<p>Essential Tactics: Tactics are tools that you can use to gain a material advantage in the middle game. The better you know how to use these tools, the better your chances of creating a winning advantage. But tactical success depends on knowing what to look for. To help you improve your “board vision,” this class focuses on problem solving, providing practice and insights into finding tactical opportunities in real game situations.</p>
<p>Intermediate 2 Alan Hodge <i>For those who know basic techniques (ratings 400–700)</i></p>	<p>Decision Making: Players at all levels constantly face the challenge of deciding what move to make. Sometimes there are several obvious moves to choose from, and sometimes no move choice is obvious. If you have ever found yourself staring at the board and feeling like you just don't know what to do, this class will help you figure it out. It will give you a framework for finding and evaluating candidate moves in any situation and then choosing the best one.</p>
<p>Advanced 1 Jon Applebee <i>For those ready to build on basic tactics (ratings 600–1000)</i></p>	<p>Creating Multiple Threats: If you are already skilled in fundamental techniques and basic tactics, this class will help you improve your attacking chess by applying the principle of two weaknesses: if you attack one piece, your opponent has a pretty good chance to defend it, but if you attack multiple things at once, you can create really serious trouble for your opponent. In this class you will learn how to coordinate threats against two or more targets.</p>
<p>Advanced 2 Justin Storn <i>For those ready to build on basic tactics (ratings 600–1000)</i></p>	<p>Understanding Opening Principles: This class is for advanced players who want to really understand the principles of chess. Most players know about the fundamental principles of the opening: center control, piece development, and king safety. But understanding these principles does not always equate to applying them in a game. In this class you will learn how to execute these ideas successfully and how to punish opponents who ignore them.</p>

Note: Every class will include a break time, with a healthy snack provided, as well as time for free play so campers have an opportunity immediately to apply and practice their new chess knowledge.